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| Item |
| Meeting2014 Jun 16 |

COUNCIL REPORT

TO: CITY MANAGER **DATE:** 2014 June 11
FROM: DIRECTOR FINANCE **FILE:** 7600-20
SUBJECT: GAMING FUND INTEREST INCOME FUNDING REQUEST
PURPOSE: To request approval to fund eight community projects from the 2013 Gaming Fund Interest Income.

RECOMMENDATION:

1. **THAT** Council approve the use of \$1,369,500 of the 2013 Gaming Fund Interest Income to fund eight community projects as outlined in this report.

REPORT

The 2014-2018 Financial Plan includes a provision to allocate the 2013 interest income of \$2,879,724 earned on the Gaming Funds to fund special projects as approved by Council.

Three projects totaling \$522,500 were approved by Council on 2014 May 05. This report requests Council approve additional funding for another eight projects totaling \$1,369,500 including a 10% contingency of \$124,500.

1.0 OVERVIEW OF PROJECTS

1.1 City Boulevard Tree Pruning - \$400,000

This project is to assist Forestry staff in their efforts to provide timely service to homeowners that have concerns with boulevard trees. Due to the age, size and number of boulevard trees in the City there is considerable waiting time involved in responding to service requests. This will allow the backlog of service requests to be reduced and give staff the ability to respond to future requests in a timely manner. The project will also address tree clearance heights that impede street sweeper and sanitation truck access to curb lines in some areas of the City. Pruning will increase condition value of the tree, improve public safety, and improve the aesthetics of the neighborhoods.

1.2 City Owned Vacant Lots and Laneways Cleanup - \$125,000

This project will support additional resources to cleanup city-owned vacant lots and laneways. Work activities include the removal of litter and dumped materials, increased vegetation control and construction of berms and/or fencing to prevent illegal dumping. The cleanup of vacant lots adjacent to parks will include removal of invasive species, improve accessibility where applicable, address safety concerns and enhance the aesthetics of the surrounding area.

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1.3 Sidewalk Vegetation Control - \$100,000

This project will support additional resources to clean and remove vegetation growth on sidewalks in the town centres. Work activities include both manual and mechanical removal of vegetation growth between curb and sidewalk.

1.4 Eagle Creek Restaurant - \$250,000

This project will facilitate the initial conversion of the pub/restaurant area to a more flexible food service design. This would include interior renovations, equipment purchases, kitchen upgrades and furniture.

1.5 Pitch and Putt Fencing Improvements - \$140,000

This project will provide for better visual appearance around the perimeter of the pitch and putt courses. Current fencing dates back to the 1970's. Selected visual areas will be done as the first phase of fencing renewal for visual and security purposes.

1.6 Parksite and Grounds Enhancement - \$100,000

This project will involve the hiring of a student crew to do bush cleaning, landscaping and seeding of 10-12 overgrown locations such as the Highland walkway along Beresford and sections of Confederation Park.

1.7 Invasive Species Removal - \$80,000

This project will involve student workers for the summer to work on knotweed and other species, targeting locations such as Burnaby Mountain Conservation Area and Deer Lake Park.

1.8 Accessibility Improvements - \$50,000

This project would include access modifications for a variety of park features such as drinking fountains, pathway grades, signage and gate entry points. Confederation Park and Fraser Foreshore will be worked on first with others to follow.

It is recommended that Council approve the use of \$1,369,500 from 2013 Gaming Fund Interest Income to fund eight community projects as outlined in this report.



Denise Jorgenson
DIRECTOR FINANCE

DJ:NK/ab

cc: Director Engineering
Director Parks, Recreation and Cultural Services