

Item	12
Manager's Report No.	17
Council Meeting	01/06/18

TO: CITY MANAGER **DATE:** June 13, 2001
FROM: DIRECTOR FINANCE
SUBJECT: CONTRACT NO. 2001-14 GAGLARDI WAY REHABILITATION
PURPOSE: To obtain approval for the rehabilitation of Gaglardi Way

RECOMMENDATION:

1. **THAT** a contract be awarded to the lowest bidder, BelPacific Excavating and Shoring Limited Partnership, for the rehabilitation of Gaglardi Way for a total cost of \$2,186,176.06 with final payment based on actual quantities and unit prices tendered. The award will be subject to obtaining appropriate funds.

REPORT

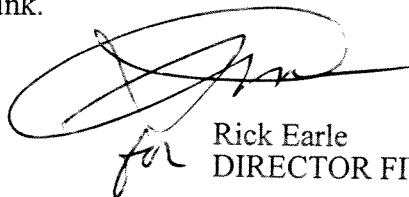
Five tenders for this contract were received by the closing time of 3:00 p.m., Monday, June 11, 2001 and were opened by staff in the presence of representatives of the firms bidding. The tenders received are as follows:

BelPacific Excavating & Shoring Limited Partnership	\$2,186,176.06
Columbia Bitulithic Ltd.	\$2,348,958.29
Jack Cewe Ltd.	\$2,350,373.77
Imperial Paving Ltd.	\$2,364,087.96
Winvan Paving Ltd.	\$2,468,918.86

The work of this contract involves the supply of all labour, materials, tools, plant and equipment required for the rubblization and/or removal of the existing concrete road, assorted curb, gutters and drainage, traffic safety devices, asphalt paving and other related works. The Director Engineering's estimate for this work is \$2,345,000

The recommended bidder, BelPacific Excavating & Shoring Limited Partnership has not previously worked for the City. Reference checks reveal that they have successfully completed projects of a similar size and nature in neighbouring municipalities. The Director Engineering is satisfied that they have the experience and resources to complete the work of this contract. The Director Engineering and our consultant, CitiWest Consultants Ltd., concur with the above recommendation.

Appearing elsewhere on the agenda is a report seeking interim financing for this project, which will be funded by TransLink.



Rick Earle
DIRECTOR FINANCE

cc. Director Engineering